

# Scalable Place Recognition Under Appearance Change for Autonomous Driving

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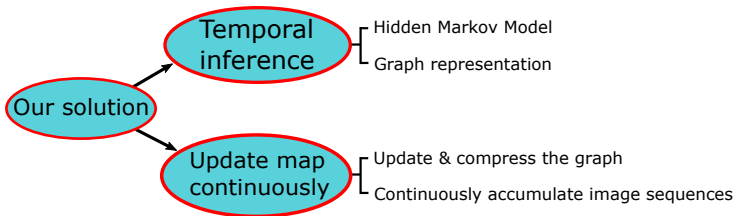
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# Introduction



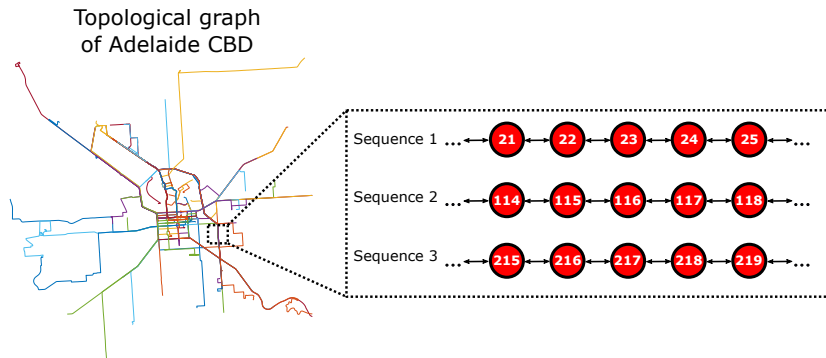
A major challenge in place recognition for autonomous driving is to be robust against appearance changes



# Graph representation

Given a dataset of  $M$  videos:  $\mathcal{D} = \{\mathcal{V}_1, \dots, \mathcal{V}_M\}$ .

Image indices are “unroll” to represent a map as a graph  $\mathcal{G} = (\mathcal{N}, \mathcal{E})$ :



A set of nodes  $\mathcal{N} = \{1, \dots, K\}$  are image indices/places.

Edge weights  $w \in \mathcal{E}$  are transition probabilities between places  $k_1$  and  $k_2$ :

$$w(\langle k_1, k_2 \rangle) = P(k_2 | k_1) = P(k_1 | k_2)$$

Query video:  $\mathcal{Q} = \{Q_1, Q_2, \dots, Q_T\}$

# HMM inference

We denote transition matrix  $\mathbf{E} \in \mathbb{R}^{K \times K}$ , where,

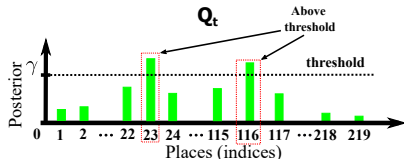
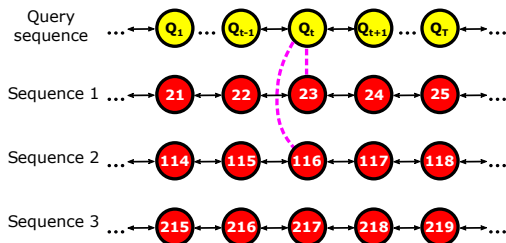
$$\mathbf{E}(k_1, k_2) = P(s_t = k_2 | s_{t-1} = k_1)$$

The observation model is a diagonal matrix  $\mathbf{O}_t \in \mathbb{R}^{K \times K}$  obtained from image retrieval, where,

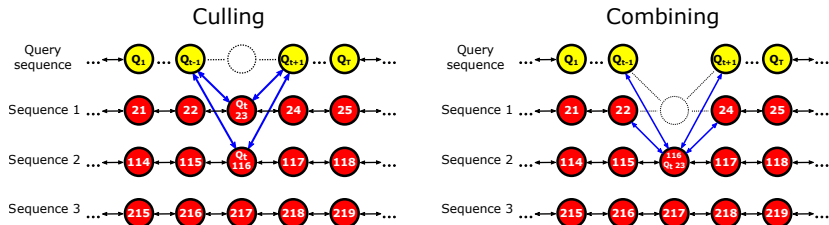
$$\mathbf{O}_t(k, k) = P(Q_t | s_t = k)$$

Belief  $\mathbf{p}_t$  is calculated using matrix computation

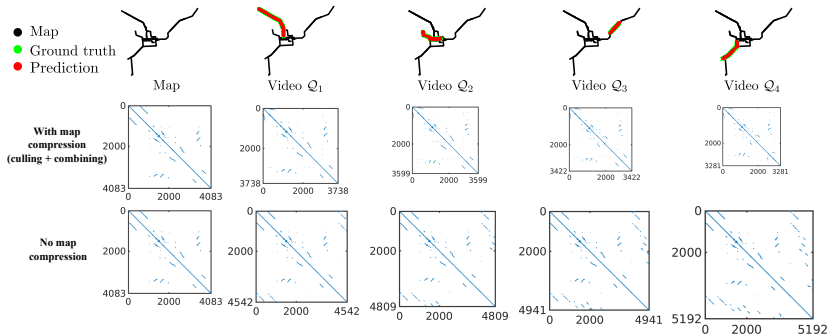
$$\mathbf{p}_t = \eta \mathbf{O}_t \mathbf{E}^T \mathbf{p}_{t-1}$$



# Graph update & compression



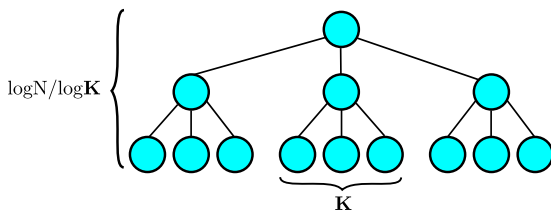
## Result on Adelaide CBD dataset sourced from Mapillary



# Updating observation model

$\mathcal{Q}$  is appended to the dataset, i.e.,  $\mathcal{D} = \mathcal{D} \cup \mathcal{Q}$ , all vector  $\psi(Q_t)$  is indexed to k-means tree, where,

- $\psi(.) \in \mathbb{R}^{D'}$ : maps an image to a single high-dimensional vector
- $N$  and  $T$  are  $|\mathcal{D}|$  and  $|\mathcal{Q}|$  respectively.



Assume the tree is balance, cost for adding  $\mathcal{Q}$  is  $O(TKD'(\log N/\log K + 1))$

# Training & testing time

**Dataset:** Oxford RobotCar (8 different sequences along a same route)

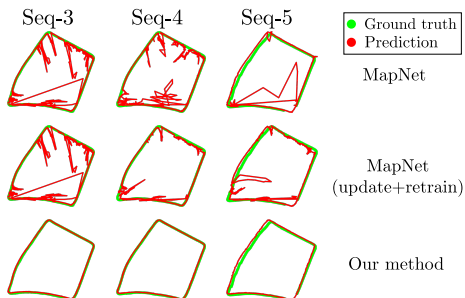
Training time			
Training sequences	VidLoc	MapNet	Our method
Seq-1,2	14.1h	11.6h	<b>98.9s</b>
Seq-3	-	6.2h	<b>256.3s</b>
Seq-4	-	6.3h	<b>232.3s</b>
Seq-5	-	6.8h	<b>155.1s</b>
Seq-6	-	5.7h	<b>176.5s</b>
Seq-7	-	6.0h	<b>195.4s</b>

Sequences	Inference time (ms)
Seq-3	4.03
Seq-4	4.82
Seq-5	4.87
Seq-6	3.72
Seq-7	3.78
Seq-8	3.68

# Place recognition accuracy

Mean error

Methods	Seq-3	Seq-4	Seq-5
VidLoc	38.86m, 9.34°	38.29m, 8.47°	36.05m, 6.81°
MapNet	9.31m, 4.37°	8.92m, 4.09°	17.19m, <b>5.72°</b>
MapNet (update+retrain)		8.71m, 3.31°	18.44m, 6.94°
Our method	<b>6.59m, 3.28°</b>	<b>6.01m, 3.11°</b>	<b>15.88m, 5.91°</b>





**THANK YOU FOR  
YOUR ATTENTION**

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